



This Record Certifies that

Character Name

Classes and Levels

Player Name

RPGA #

Has Completed

SHL7-02 – Shadows of the Mindflayer King

A Regional Adventure

Set in the Shield Lands (Shadowdark) (Supplemental AR)



Play Notes:

- ☐ Gained a level _____
- ☐ Retrained _____
- ☐ Lost a level _____
- ☐ Ability Drained _____
- ☐ Died _____
- ☐ Was raised/resurrected _____
- ☐ Was reincarnated _____

Home Region _____

Event: _____ Date: _____

DM: _____
Signature _____ RPGA # _____



Adventure Record#

597 CY
ADVENTURE

LEVEL OF PLAY
(CIRCLE ONE)

All APLs
max 0 xp; 0 gp

Description: Noni is an Oeridian girl of 19 years. She stands 5'8" with unkempt, short black hair. Potentially an attractive girl, Noni regards others with suspicion and comes across as icy, even rude. She typically wears mannish, ill-fitted outfits. The youngest of three siblings, Noni has a competitive streak that runs to the core of her being, and she intends to prove her worth as an adventurer to the world. Her captivity among the troglodytes has tempered her youthful arrogance and taught her the value of adventuring with others. It has also somehow infused her with the essence of the Shadowdark, a turn of events that both thrills and terrifies the young woman.

Noni is a dark-templated human. She is Chaotic Good and will not voluntarily change from that alignment. Her starting levels, skills, and feats are given to the right.

Noni: Dark-Templated Human Rog3; medium humanoid (human, augmented) AL CG; Str 10, Dex 15, Con 13, Int 14, Wis 12, Cha 8.

Skills and Feats: Balance +9, Climb +5, Decipher Script +3, Disable Device +10, Escape Artist +8, Hide +16, Jump +5, Knowledge (local: Iuz's Border States) +3, Listen +2, Move Silently +14, Open Lock +10, Search +8, Spot +7, Tumble +10; Dodge, Improved Initiative, Nimble Fingers.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

All APLs:

❖ None

TU

Starting TU

O TU

TU Cost

- TU

Added TU Costs

TU

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

Items Sold

_____	_____
_____	_____
_____	_____
_____	_____

Total Value of Sold Items

Add ½ this value to your GP value

Items Bought

_____	_____
_____	_____
_____	_____
_____	_____

Total Cost of Bought Items

Subtract this value from your GP value